

**Topic No. 8.**

# UPDATE: Property and Information Technology



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## **In the past, people possessed; today, they borrow.**

*"When it comes to property, and especially owning such, there are a lot of intricacies one needs to watch out for, as laws regarding this topic differ from region to region."*

## **Limited Ownership of Information Technology**

*"Often times, things that we would consider ours and part of our daily life are merely borrowed and not owned. This might sound quite philosophical; however, it applies to nearly all software products and in part to hardware as well."*

# Chapter Outline Modified

## Abstract

### 1. Introduction

- 1.1 Topic Outline and Background*
- 1.2 Goals and Research Questions*
- 1.3 Methodology*

### 2. Legal Framework of Ownership

- 2.1 Rights as Owner*
  - 2.1.1 European Law and Definitions*
  - 2.1.2 American Law and Definitions*
  - 2.1.3 International Aspects*
- 2.2 Overview of intellectual property law*
  - 2.2.1 Copyrights*
  - 2.2.2 Patents*
  - 2.2.3 Trademarks*

# Chapter Outline Modified

## **3. Ownership of Software and Technology**

### *3.1 Limited Ownership Rights*

#### *3.1.1 Software Licenses*

#### *3.1.2 IT – Leasing*

### *3.2 Importance of Ownership Rights in the Digital Age*

#### *3.2.1 Consumer Perspective*

#### *3.2.2 Business Perspective*

### *3.3 Digital Piracy*

## **4. Case Studies and Examples**

### *4.1 Issues between Businesses*

#### *4.1.1 Oracle America, Inc. v. Google Inc.*

#### *4.1.2 SCO Group vs. IBM*

### *4.2 Issues involving Consumers*

#### *4.2.1 Vernor v. Autodesk, Inc. Sony BMG CD copy protection scandal*

#### *4.2.2 Sony BMG CD copy protection scandal*

# Chapter Outline Modified

## **5. Future Perspectives**

*5.1 Outlook on Personal Software & Hardware*

*5.2 Outlook on IT-Ownership in Businesses*

## **6. Conclusion**

## **References**

# Deprecated: Kernblöcke/Kapitel

- 1.** Was ist Eigentum?
  - 1.1.** Eigentümer, Inhaber, Besitzer -> verschiedene Themenebene
  - 1.2.** Kann man software besitzen?
  - 1.3.** Software als Lizenz
- 2.** Allgemeine Entwicklung\* --Darf kann Hauptkapitel sein
- 3.** Eingeschränktes Eigentum.\*
- 3.** Eigentum mit Kleingedrucktem.\*
- 4.** Verkauf von personenbezogenen Daten\*

*\*Diesen Kapiteln würde ich drei weitere Subkapitel hinzufügen: Legal, Beispiele, Auswirkungen (Pros&Cons)*

- 1. Detailed Content/Chapter descriptions**
- 2. Translation into English, as the seminar is in English.**
- 3. Updated Gantt – Chart based on the new outline.**

# Gantt - Chart

