Workshop on Development of Frameworks for Open Distance Learning

Workshop part I: 10-14 May 2001, Bilbao, Spain
Workshop part II: 14-17 June 2001, Island of Syros, Greece
Socrates Project 56605-CP-3-2000-1-MINERVA-ODL.

CALL FOR PARTICIPATION

PROJECT PARTNERS

Lund University, Sweden
(Co-ordinator)
Universität Wien, Austria
Katholieke Universiteit Leuven, Belgium
University of Essen, Germany
University of the Aegean, Greece
Universidad de Deusto, Spain
Universidade de Aveiro, Portugal
The University of Oulu, Finland
Kingston University, United Kingdom
University of Salford, United Kingdom

PROGRAMME

Workshop part I
11-12 May 2001, Bilbao, Spain

Arrival date: 10 May 2001

11 May 2001
Presentation of the Framework
Generic Overview of Design and Management
of *e*Learning
Experience of Different Learning
Management Systems (LMS)
Demo of LMS

12 May 2001
Development of Framework –
Homework for Workshop part II.
Panel

Departure date: 13 May 2001

Workshop part II
15-16 June 2001

Arrival date: 14 June 2001

15-16 June 2001
Presentation of the homework
Conclusions

Departure date: 17 June 2001

BACKGROUND

The project "An ODL Framework for Trans-national Business Information Systems" started in September 1998. It is a three years project where 10 universities from nine countries from European Union participate. The project is sponsored by the European Union under Socrates/Minerva programme (Contract: 56605-CP-1-98-1-SE-ODL-ODL, 56605-CP-2-99-1-SE-ODL-ODL and 56605-CP-3-2000-1-SE-MINERVA-ODL).

The main objective of the project is to consolidate and integrate the present knowledge of Open Distance Learning (ODL) systems development, particularly in the area of Business Information Systems (BIS), develop framework for ODL in Business Information Systems Education using multimedia systems, new technology and applications, and establish communication channels for disseminating the current knowledge, and the knowledge that will be produced in the future.

The result of the project consist of three reports and a set of guidelines. Further information on the project is available at the project's home page

www.ics.lu.se/europe/frame-bis

SCOPE

The purpose of the workshop is to disseminate the result of the project and develop the framework further with the participants of the workshop. At the workshop different Learning Management Systems will be presented, and the participants will be encouraged to develop ODL strategies for their institutions.

At the second workshop, the participants will present the framework developed for their institutions.

The results of the workshop will be published by the project.

PARTICIPATION

Participation to the workshop is open to all the higher education institution in European Union. The workshop is aimed at administrators, course planners and educators. It is beneficial for an institute that more than one person participates from the institution.
The number of participators is limited to 50.

FEE

The participation fee for both the part is 200 EUR. The fee includes documentation and accommodation for 6 nights (3-workshop part I and 3-workshop part II).

APPLICATION PROCEDURE AND IMPORTANT DEADLINES

Please send your application to

Dipak Khakhar, Department of Informatics, Lund University, Ole Römers Väg 6, 223 63 Lund, Sweden.

The application deadline is 5 April 2001. Aplications will be processed on first come first basis. However, more than one application from an institution will be given priority.

Instructions for the payment will be given to the successful participants. Participation will not be confirmed unless fee has been paid in advance.